

### Visual Gaming Category

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To register visit <http://imagine.thespoke.net> Registration opens October 7<sup>th</sup> 2004  
If chosen the winners will be flown to Japan, Yokohama to the worldwide finals.

#### Worldwide Finals Prize Amounts

- First Place \$8,000 USD
- Second Place \$4,000 USD
- Third Place \$3,000 USD

The Visual Gaming Invitational calls on students to combine coding skills and algorithmic ability to devise and then implement strategy for a multi player head-to-head game.

#### General Guidelines

- Teams of 1-2 individuals
- SDK based strategy/algorithm competition
- All teams meeting the minimum qualifying standard move on to second round
- Top 8 teams per country move on to third round
- 6 teams advance to final competition in Japan

#### Deliverables

- Round 1 Upload round 1 DLL
- Round 2 Upload round 2 DLL
- Round 3 Upload round 3 DLL

## Judging Elements

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### Round 1: Opening Round

- All entrants that achieve the published minimum standard in the first round advance to round two

### Round 2: National Selection

- All qualifiers from a given country are distributed into pools. An elimination format is used to determine the top 8 teams from each country to move on to the next round.

### Round 3: World Finalists

- The 8 qualifiers from each country compete in a world pool, and the top 6 teams overall advance to Japan.

JAPAN 05  
imagine X cup

A large, semi-transparent version of the Japan 05 Imagine X Cup logo is centered on the page. It consists of a large red circle containing a metallic-looking "X" shape with four points. The word "imagine" is written in a large, lowercase, grey, sans-serif font to the left of the "X", and the word "cup" is written in a large, lowercase, grey, sans-serif font to the right of the "X". Above the "imagine" and "cup" text, the words "JAPAN 05" are written in a smaller, uppercase, grey, sans-serif font.